An EUPeace Teacher Educator Workshop:

Reimagine Horizons
Weaving Peace Education, Technology & Global Connections
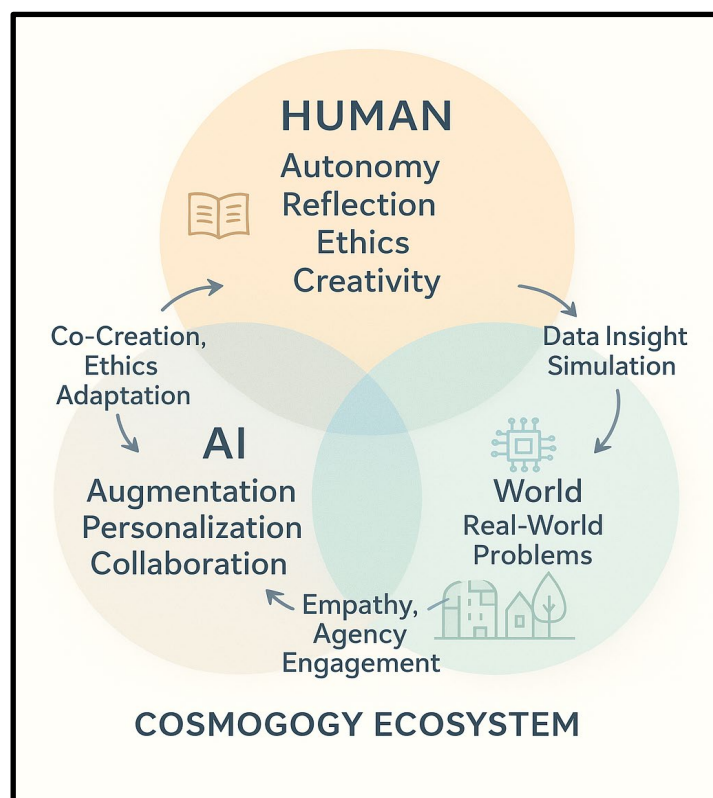
Introduction

In an era where peace, justice, and inclusive societies cannot be taken for granted and must be continuously cultivated, the imperative for global collaboration and innovative approaches to teaching and learning has never been more crucial. As the European University for Peace, Justice, and Inclusive Societies (EUPeace) – an alliance of nine institutions located in regions with internal diversity and sometimes a recent history of conflict – our mission is to equip tomorrow's citizens with the skills, knowledge, and experience to cultivate these vital conditions.

The digital transformation of higher education, coupled with advancements in technology like AI, presents both challenges and unprecedented opportunities to reimagine how we connect, teach, and learn across borders. This workshop stands as a testament to EUPeace's commitment to multilateral collaboration and the power of collective action in addressing complex challenges to build peaceful communities. Our inspiration comes from the rebuilt bridge of Mostar, a powerful symbol of how dialogue can overcome conflict, guiding our collaborative efforts.

A Cosmogogical Approach

The term Cosmogogy is derived from the Greek words "cosmos" (world or universe) and "-agogy" (leading or teaching), suggesting a "world" or "universe" approach to teaching and learning (Lindsay, 2016). Cosmogogy defines a comprehensive theoretical framework and pedagogical method that fundamentally reimagines how we learn and create knowledge together. It functions as both a practice for embedding online global collaborative learning into education and a framework revealing the dynamic interplay among Human-AI-World relations.

A cosmogogical approach centers on this dynamic relationship between humanity, artificial intelligence (AI), and the world. It emphasizes a critical shift in the learning experience where learning moves from being 'about' subjects to being 'with' others and the world, stressing that whom you learn with and what you construct together are paramount. The core of this approach is the Human–AI–World Learning Ecosystem, which integrates the Human domain (characterized by Autonomy, Reflection, Ethics, and Creativity), the AI domain (positioned as a learning partner and facilitator offering Augmentation and Personalization), and the World domain (which involves direct engagement with Real-World Problems and global contexts). The goal is to address complex world challenges through the synergy of human wisdom, AI capabilities, and direct world engagement.

Overview

This 4-week virtual workshop is designed to bring together teacher educators from across the nine EUPeace institutions and our broader network to explore and co-create solutions specifically for the future of peace education within the EUPeace framework. Following a Cosmogogical approach, the focus will be on challenge-based, interdisciplinary group learning. Drawing on EUPeace's commitment to all sciences and fields - from humanities and social sciences to natural and life sciences as well as engineering - participants will utilize technology, including AI, to envision new approaches to peace education.

The workshop will demonstrate the power of collaboration and co-creation as participants work together to enhance teaching capabilities for culturally diverse classrooms, strengthen international academic partnerships, and contribute to our shared vision of fostering peace, justice, and inclusive societies in regions with a sometimes recent history of conflict. The core idea is that major global problems can only be overcome jointly, with the close cooperation of international partners.

<u>**Synchronous sessions:**</u>

November 4, 08:30 am (CET): Opening session (synchronous)

November 28, 08:30 am (CET): Final showcase (synchronous)

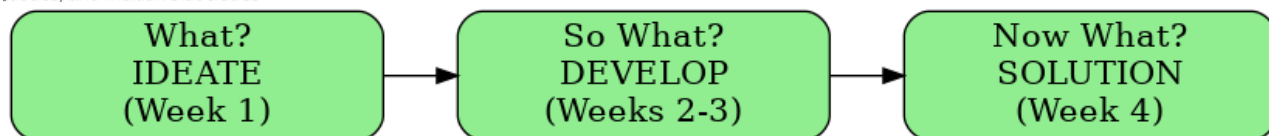Registration until October 27

Goals

This workshop aims to:

- Explore and experience the profound potential of global virtual collaboration and co-creation in advancing teacher education within the EUPeace Alliance.
- Unite EUPeace teacher educators involved in internationalization projects and those committed to cultivating Peace, Justice, and Inclusive Societies, bridging experiences from institutions located in diverse geographical roots and histories.
- Provide tailored resources and assistance to EUPeace participants and partners to forge strong global connections and co-design innovative, project-based opportunities for student collaborations that tackle real-world EUPeace challenges related to conflict resolution, justice, and inclusion.
- Deepen understanding of the affordances of curriculum-embedded virtual exchange – emphasizing its role in promoting intercultural competence, dialogue, and conflict resolution across EUPeace's diverse regions.
- Showcase effective virtual teaching and learning strategies to overcome previous challenges, making virtual exchange personal, meaningful, and clearly demonstrating its added value in fostering EUPeace values, particularly in developing skills like intercultural communication, empathy, and critical thinking.
- Serve as a leading example for impactful virtual collaboration and co-creation worldwide, embodying the EUPeace Alliance's commitment to collective action in solving global problems.

Ultimately, we will collectively reimagine EUPeace education, transforming it through innovative use of technologies and collaborative pedagogies to build a more peaceful, just, and inclusive world.

Workshop Outline

The EUPeace virtual global collaboration embraces the Cosmogogical approach through the thinking routine framework of 'What?', 'So What?', 'Now What?' structured over a 4-week period.

What? (Ideate / Week 1)

This initial phase focuses on problem identification and defining the project's aspiration.

- **Ideation:** Identifying specific, pressing EUPeace problems and challenges, such as those related to justice, inclusion, and managing conflict situations effectively.
- **Research:** Conducting initial research related to the challenge.
- **Identify challenges:** Clearly defining the problems addressed.
- **Vision Statement:** Articulating a shared vision for a future where these EUPeace problems are successfully addressed.
- **Write vision statement:** Formalizing the project's long-term goal.

So What? (Develop / Weeks 2-3)

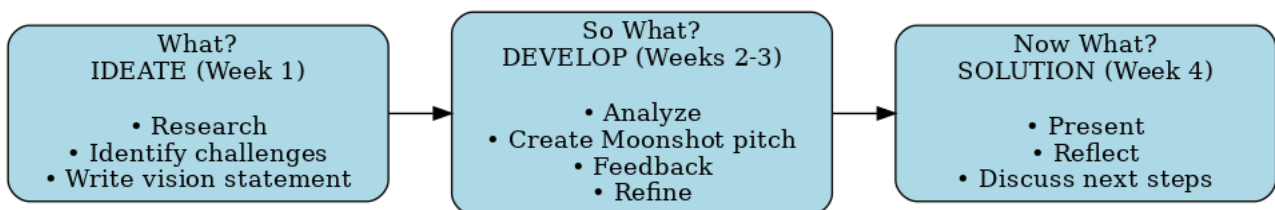This middle phase is centered on analysis, co-creation, and refining the Moonshot Pitch through feedback.

- **Exploration/Analyze:** Researching and analyzing the identified problems using diverse disciplinary lenses. This process fosters empathy, agency, and engagement.
- **Create Moonshot pitch:** Developing bold, co-created solutions for the challenges identified in the first phase.
- **Pitch and Feedback:** Receiving critique from peers and experts on the proposed solutions/pitch
- **Refine:** Utilizing the feedback to refine and improve the co-created solution plan.

Now What? (Solution / Week 4)

The final phase focuses on the ultimate presentation, reflection, and planning for real-world impact.
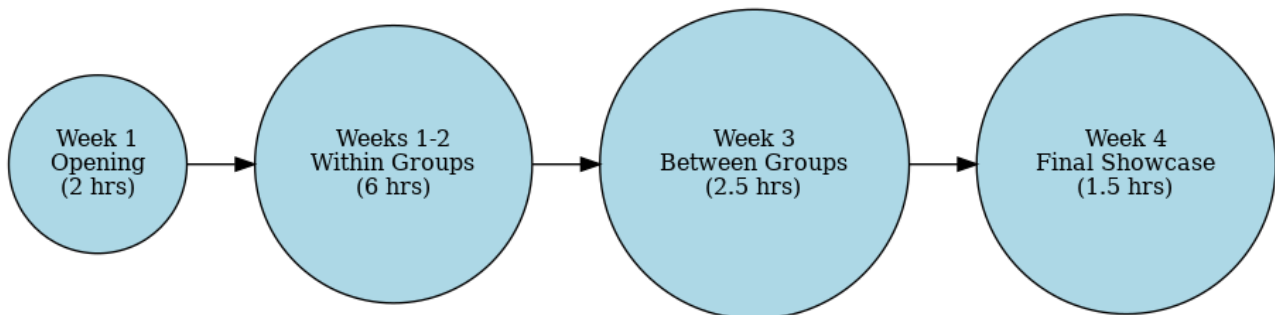
- **Prepare Final Pitch:** Refining the co-created solution plan for the showcase session.

- **Present:** Delivering the refined pitch, explicitly highlighting how the solution embodies EUPeace values and the strength of collective action.
- **Reflect:** Considering the experience and outcomes of the collaboration.
- **Discuss next steps:** Planning future action, emphasizing the potential impact on Peace, Justice, and Inclusive Societies, with the aim to transform knowledge into "concrete practices and solutions" beyond academia.

Online Workshop Logistics

Total Duration: 12 hours over 4 weeks.

November 4, 08:30 am (CET) - Opening Session: (2 hours - Synchronous)

- Information and discussion on workshop logistics and expected workflow
- Setting the stage for collaborative problem-solving
- Group breakout time to build empathy
- Ideation process started
- Problem identified and vision statement written

Working within Groups: (6 hours - Asynchronous)

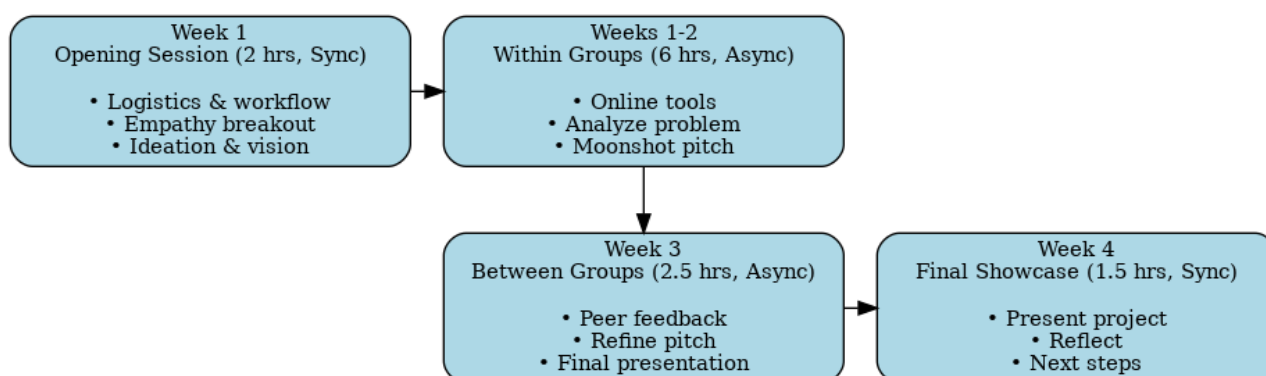- Leverage online tools for group communication and effective collaboration

- Analyze problem and create 'moonshot pitch'
- Pitch virtually for peer feedback

Working between Groups: (2.5 hours - Asynchronous)

- Provide feedback on peer group pitches
- Receive feedback and refine group pitch
- Create final presentation

November 28, 08:30 am (CET) - Final Showcase: (1.5 hours - Synchronous)

- Present finished group project
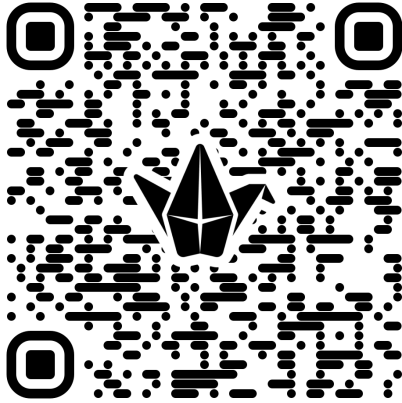- Reflect with peers
- Discuss next steps

Optional Focus Group: Post-workshop discussion to gather insights on the collaborative experience and identify future avenues for EUPeace co-creation, reinforcing the "living document" approach to continuous improvement.

Resources

Engageli meeting room – https://unisq.engageli.com/usq/current/29o-h9j-z1o/?

Workshop Padlet – https://universityofsouthernq.padlet.org/LTF/EUPeace2025

- Image from https://www.flickr.com/photos/jocelyn777/54605814151/

- The Padlet acts as a portal to all information and resources during the workshop

- Each group will have a presence on the Padlet and a shared Google doc for collaboration

Artificial Intelligence Tools

Participants are encouraged to use AI Agents throughout the collaboration. These agents are designed to specifically support your group. Collaboration Cosmo in particular has been designed to be an equal member of the collaboration.

Collaboration Cosmo	https://box.boodle.ai/a/@CollaborationCosmo
Collaboration Cosmo is a dynamic, peer-level participant in group work, designed to bridge time zones and facilitate asynchronous collaboration. Acting as an equal team member rather than just a facilitator, Cosmo contributes ideas, responds to discussions, and actively participates in project development while helping maintain	

continuous workflow across different time zones.	

Explainer Ellie	https://chatgpt.com/g/g-681704fe2afc81919b7948741d1d9e08-explainer-ellie
I am a warm, witty professor who turns confusing ideas into unforgettable explanations. Ask me anything and I'll explain it clearly, step-by-step.	

Contrary Connie	https://chatgpt.com/g/g-682880515b04819186aa817983264c97-contrary-connie
I am an insightful, provocative, and intellectually rigorous AI agent with a focus on exploring intersections of the Human, AI, and World domains.	

Resources

https://www.eupeace.eu/wp-content/uploads/EUPeace_Handbook_ITE_Apr25.pdf

https://www.eupeace.eu/

Brück-Hübner, A., Müller, U. B., & Seifert, A. (2024). Internationalization of Teacher Education in Higher Education: Introduction. *Internationalization of Teacher Education in Higher Education: Theories, Concepts and Practical Approaches of Virtual, Blended and Physical Mobility*, *142*, 11. https://dx.doi.org/10.3278/9783763977352 https://www.wbv.de/shop/Internationalization-of-Teacher-Education-in-Higher-Education-I77352

Lindsay, J. (2016). *The global educator: Leveraging technology for collaborative learning & teaching.* International Society for Technology in Education.